

START



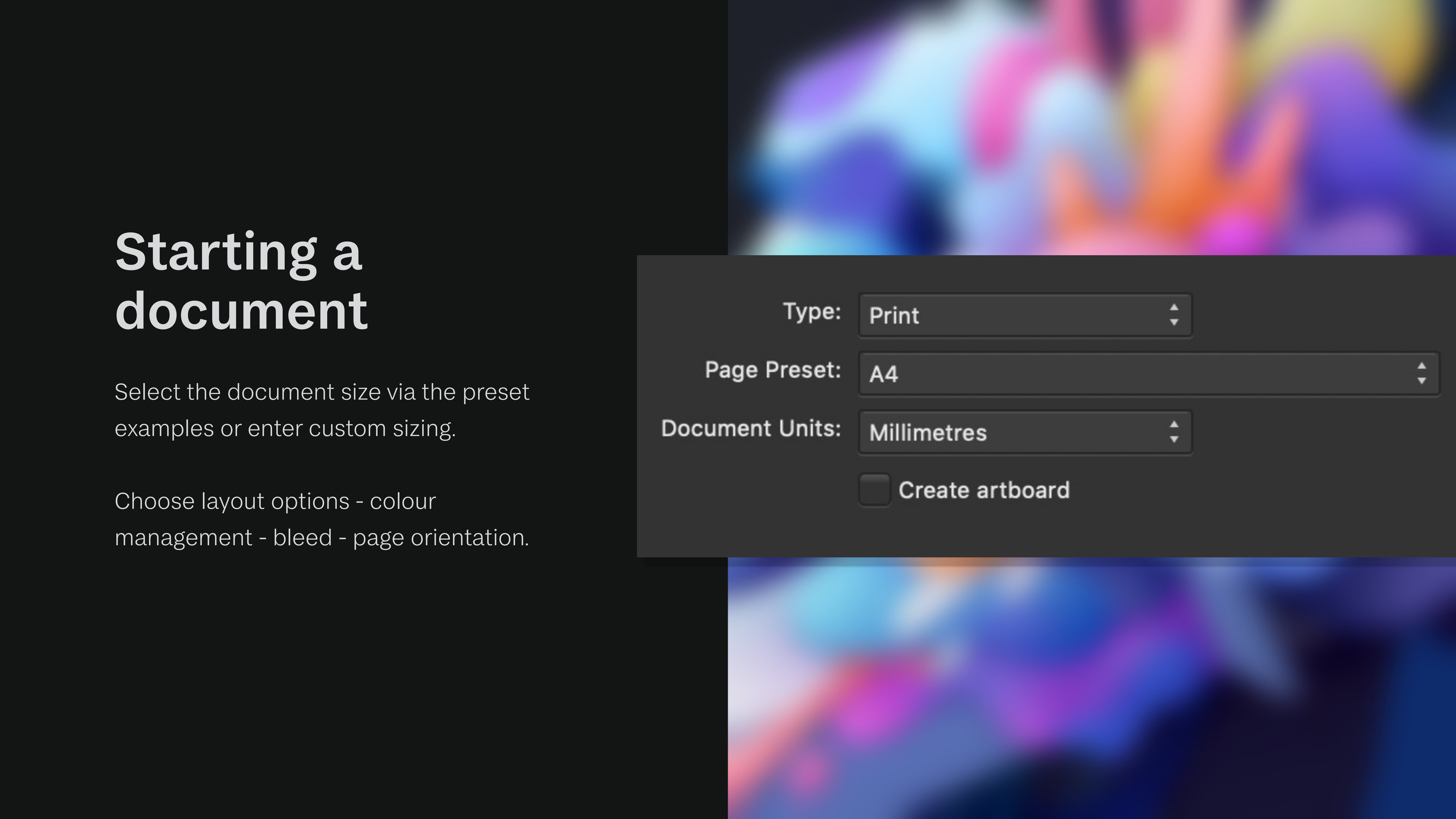
AFFINITY  
**Designer**



# Starting a document

Select the document size via the preset examples or enter custom sizing.

Choose layout options - colour management - bleed - page orientation.



Type: Print

Page Preset: A4

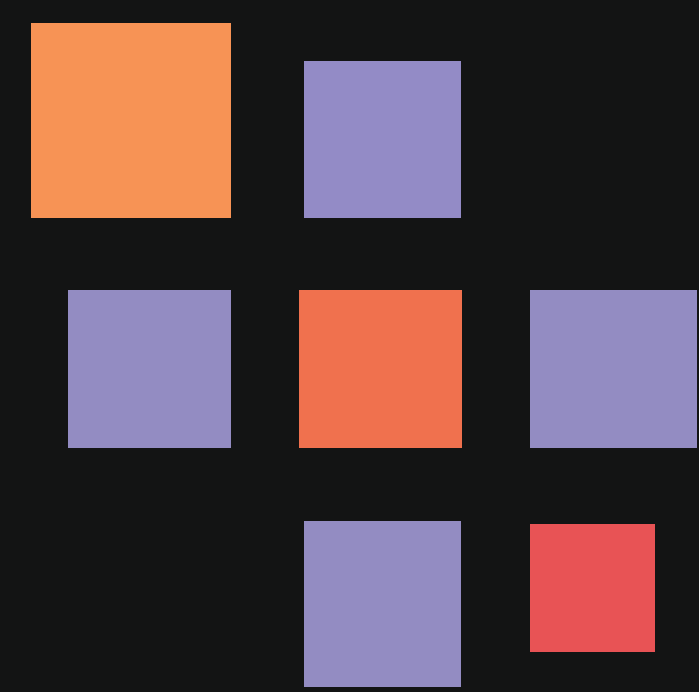
Document Units: Millimetres

☐ Create artboard

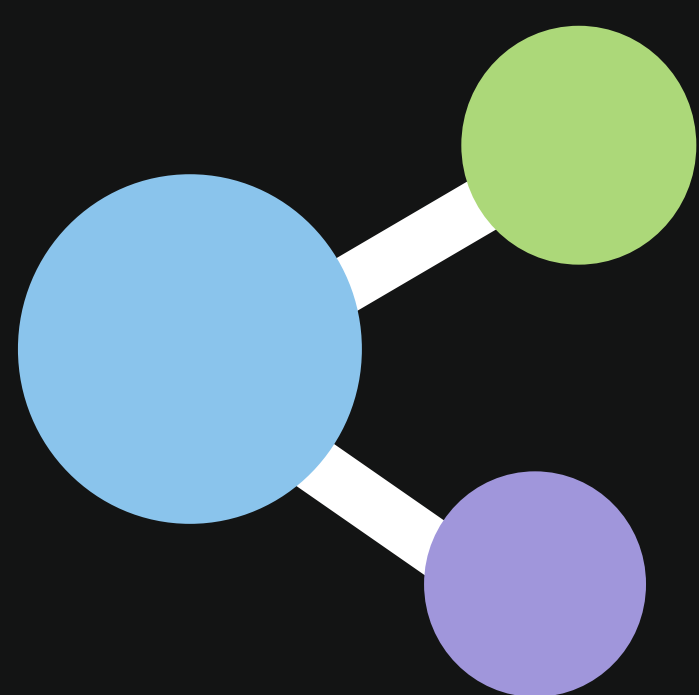




**Designer  
Persona**



**Pixel  
Persona**



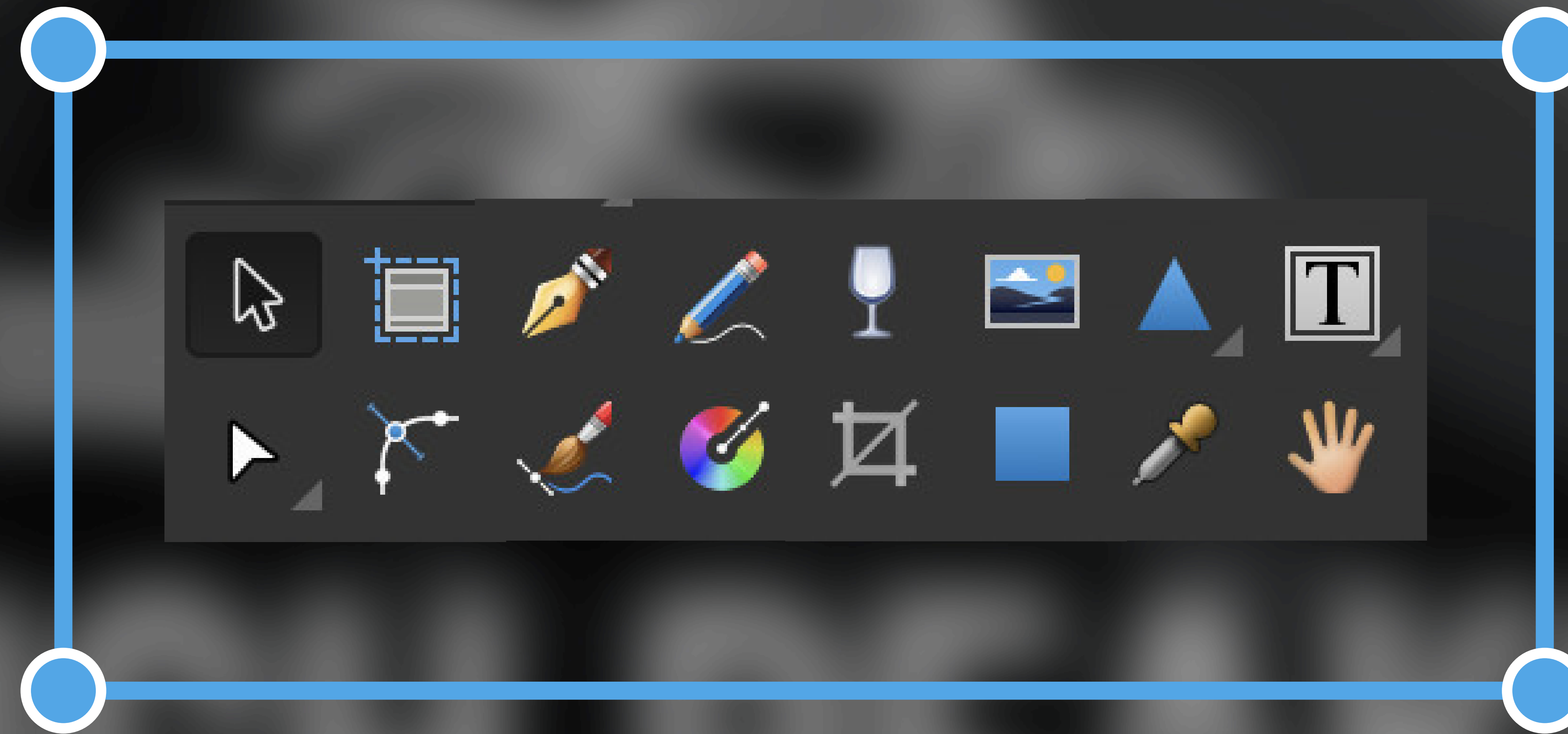
**Export  
Persona**

# Switching personas

You can instantly switch between Designer **(vector mode)** or Pixel **(raster mode)** 'Personas' all within Affinity Designer itself.

So you could be creating crisp vector based artwork on one layer and then immediately incorporate textured raster elements, without having to change to a different app, simply by switching 'Personas' in the top left of the document window.





# Tools setup

All the familiar and essential tools are shown on the left of the screen, most of which have the same keyboard shortcuts you may be used to (also listed below next to the tool name).

Move Tool **[V]**

Artboard Tool

Pen Tool **[P]**

Pencil Tool **[N]**

Transparency Tool **[Y]**

Place Image Tool

Triangle Tool

Text Frame Tool **[T]**

Node Tool **[A]**

Corner Tool **[C]**

Vector Brush Tool **[B]**

Fill Tool **[G]**

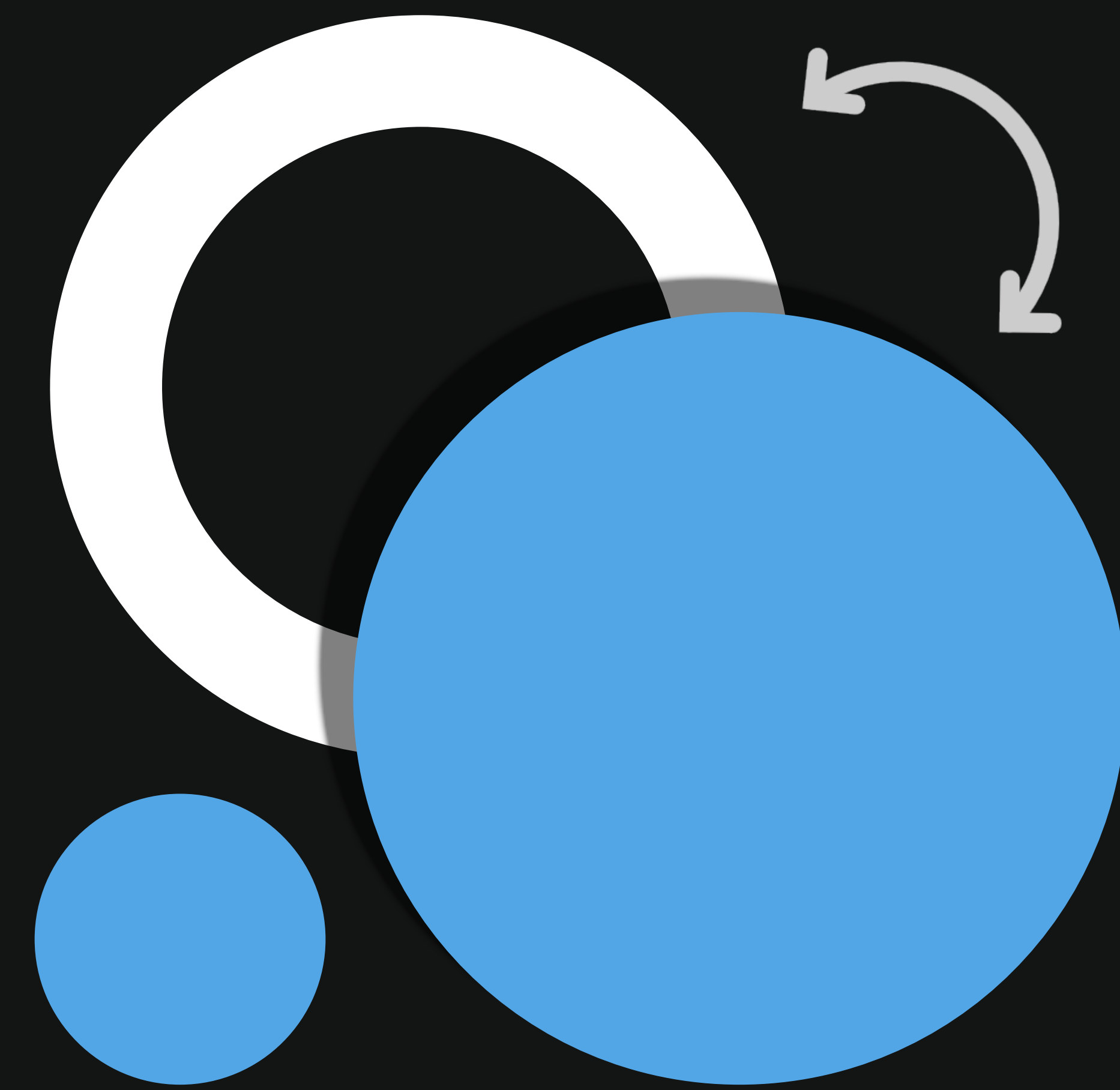
Vector Crop Tool

Rectangle Tool **[M]**

Colour Picker Tool **[I]**

View Tool **[H]**

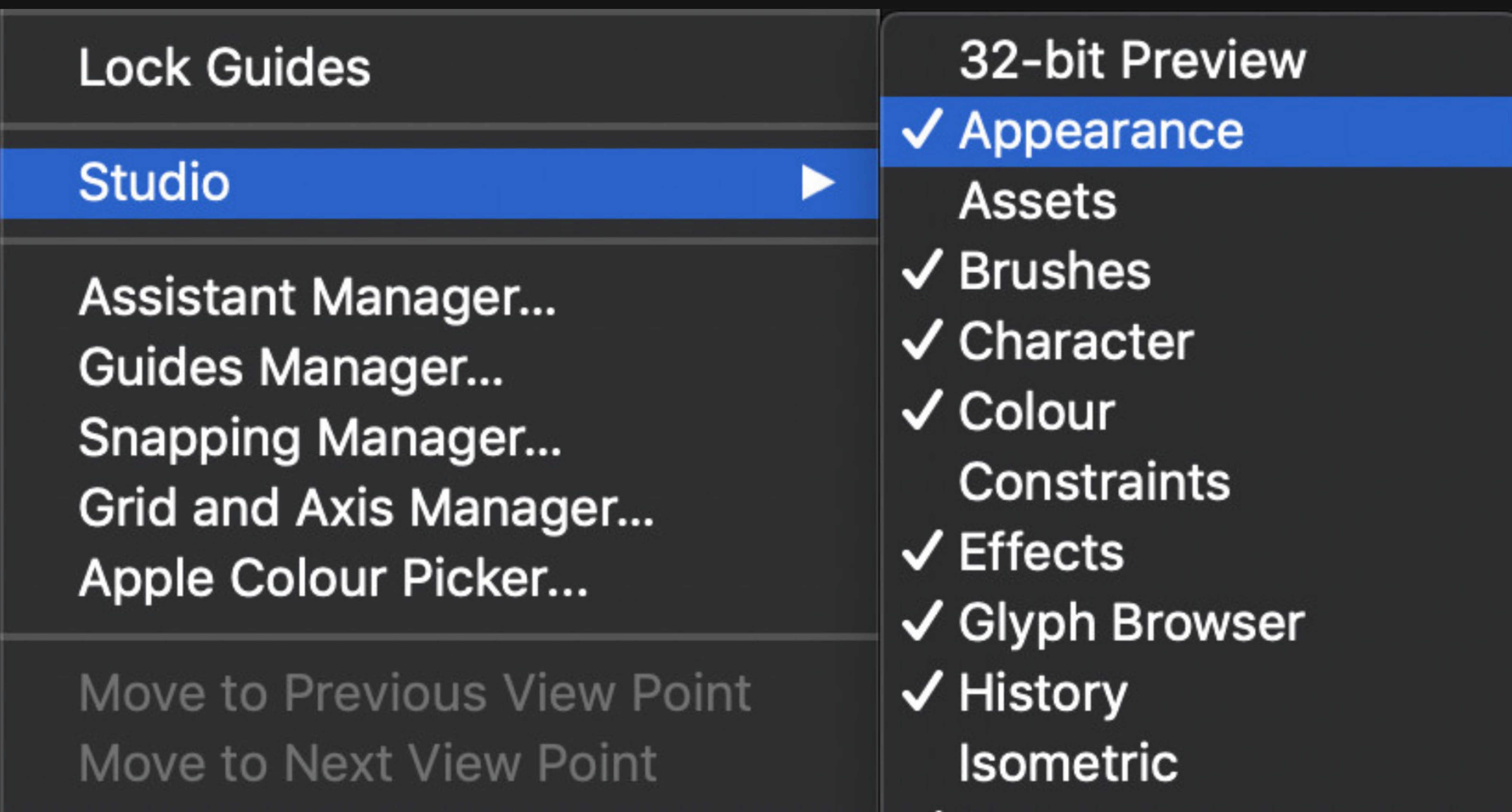




# View > Studio = Settings for panels

Here you can set up all your panels and separate adjustment controls you may need to access when creating your artwork.

Snapping, Character controls and many other settings are also accessible via the Context toolbar at the top of your window.





# Artistic text tool

Dragging the Artistic text tool to the size you require allows you to have instant control over how your initial text element will look. The live preview of the 'A' shows you how the chosen size and font will render.





ante, lobortis  
issim sit amet,  
ntum in, sapien.  
que nec lectus  
auctor lobortis.  
m sit amet  
nte suscipit  
Sed lacinia.  
erat volutpat. In

## Frame text tool

The frame text tool allows you to position your text in the appropriate location on your document.

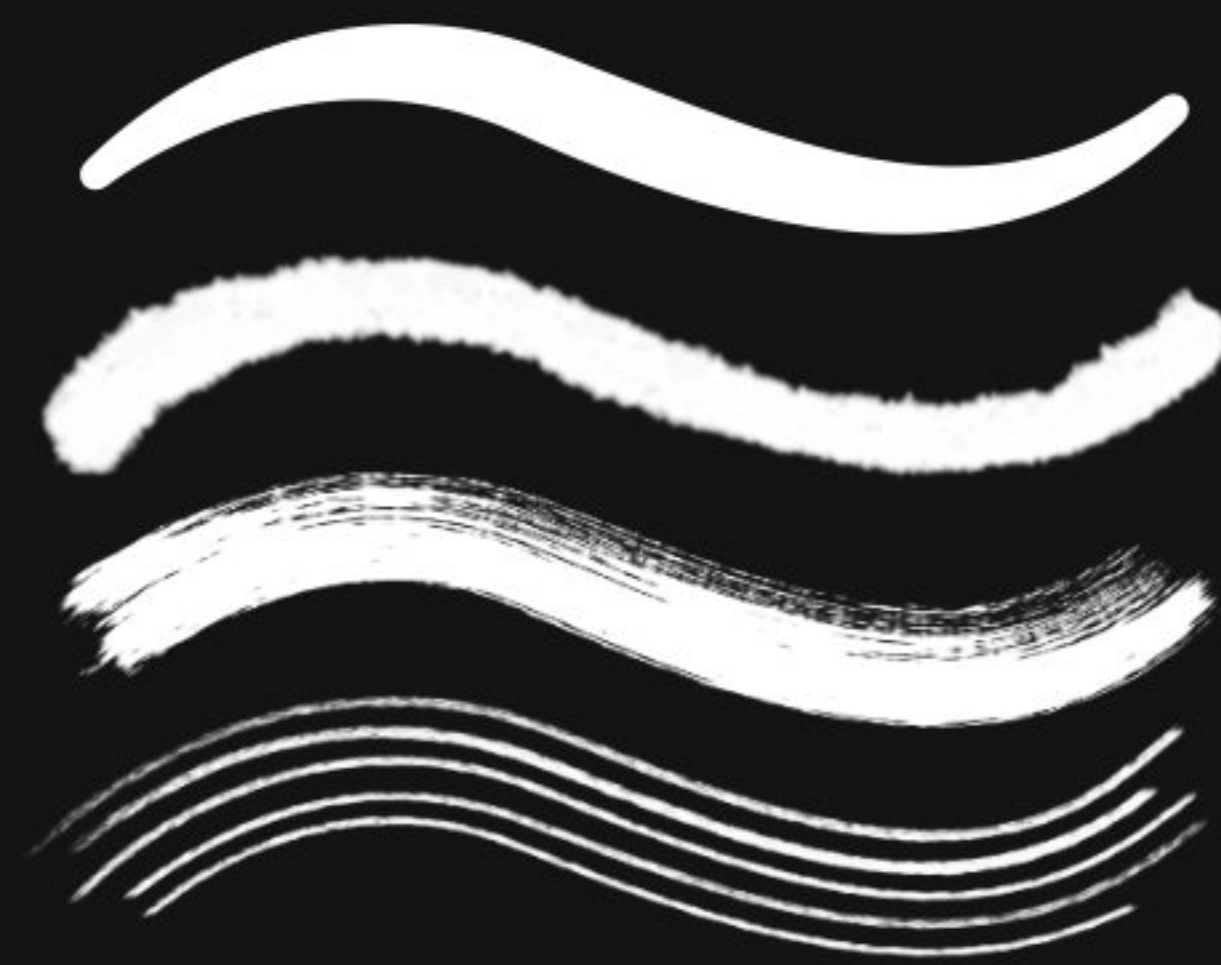
Navigating to Text>Insert Filler Text from the top menu will automatically fill your text box with sample paragraph text so you can preview its layout.



# Paint brush tool

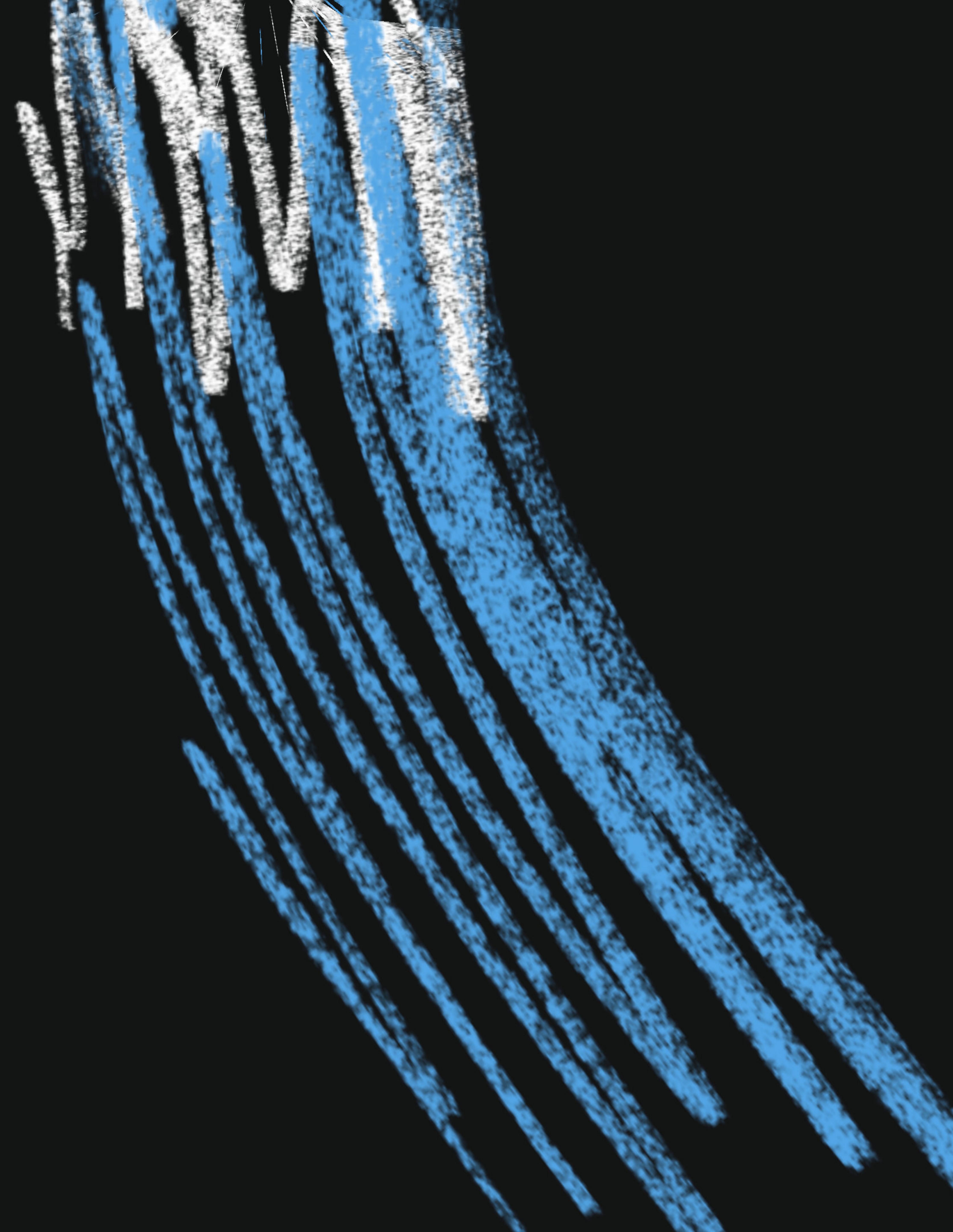
The Vector Brush Tool is the default paint brush option available within Affinity Designer. Switching to the Pixel Persona also allows you to access both the Paint Brush

and Pixel Brush Tools, which allows you to paint raster content for different creative options.

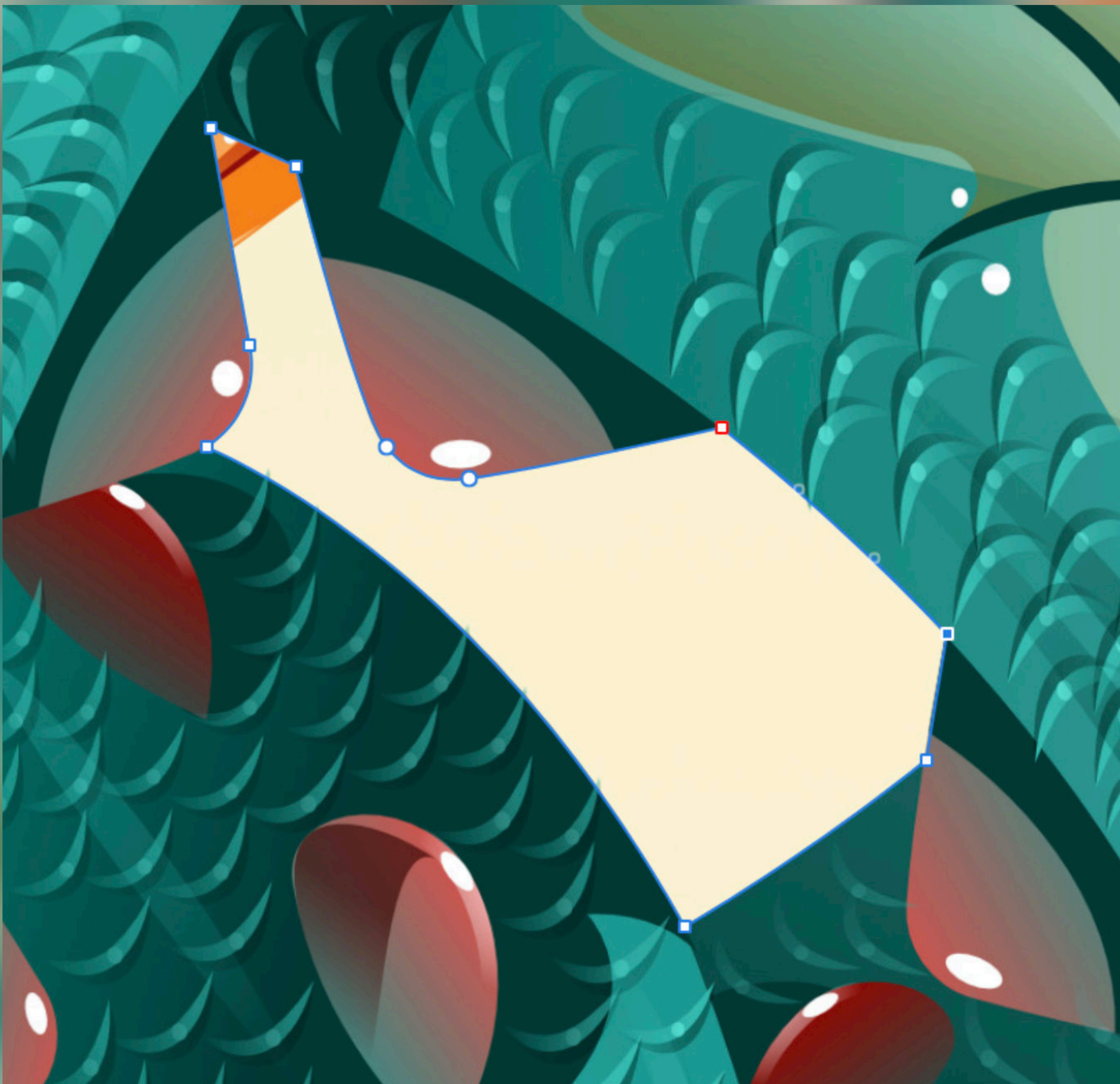


Adjusting brush width, colour and other essential settings can be achieved from the Context

Toolbar at the top of the screen, while other settings can be adjusted by editing the current brush on the Brushes Panel.







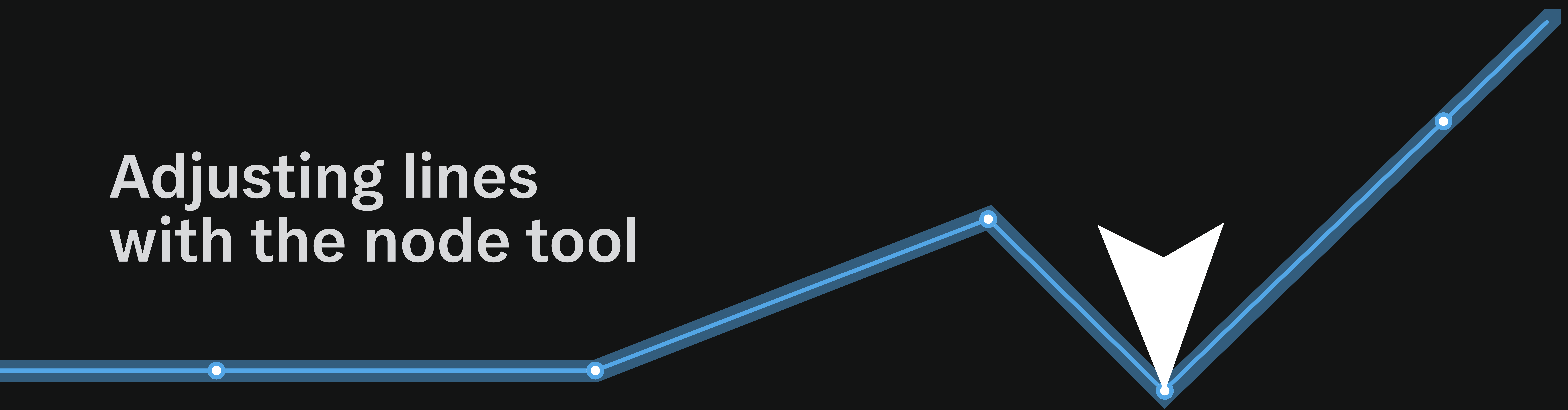
# Using the pen tool

The Pen Tool allows you to plot out your desired shape or line by connecting together individually positioned dots. These dots are referred to as Nodes and they allow you to modify your drawn shape in a variety of ways.

Once the Pen Tool is selected, you can adjust how the path will be drawn by selecting one of the many modes available on the Context Toolbar.



# Adjusting lines with the node tool




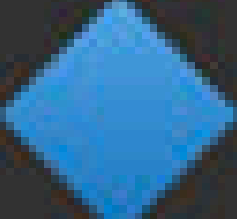
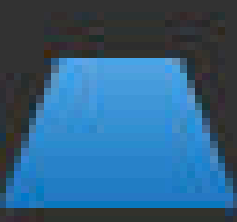


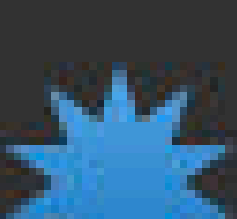

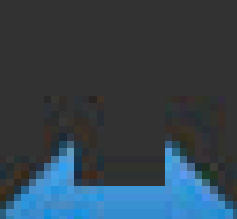
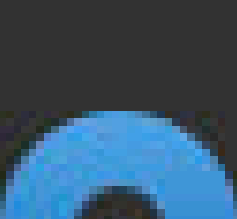
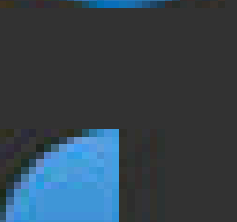
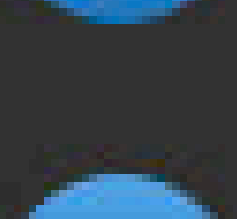
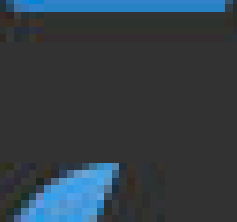
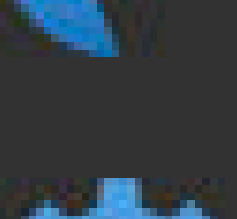
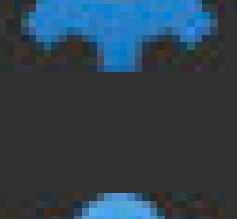
Once you have drawn a shape or a path you can adjust it by selecting the Node Tool and then by interacting with various parts of the shape itself.

You can click on the path to immediately add a new node, or even click and drag on the path of the shape and smoothly move the path around freely. You can also instantly convert joining node areas to either Sharp,

Smooth or Curve which saves valuable time when adjusting several areas at once.

Affinity Designer allows for quite complex node adjustment, allowing you to select multiple nodes at once for easy adjustment. Node snapping, advanced alignment options and in-depth corner radius/corner type controls are available too.



-  Triangle Tool
-  Diamond Tool
-  Trapezoid Tool
-  Polygon Tool
-  Star Tool
-  Double Star Tool
-  Square Star Tool
-  Arrow Tool
-  Donut Tool
-  Pie Tool
-  Segment Tool
-  Crescent Tool
-  Cog Tool
-  Cloud Tool

# Using the shape tools

Affinity Designer has a vast array of Shape tools available. Pressing **[M]** on the keyboard will cycle through Rectangle, Ellipse or Rounded Rectangle Tools instantly, while clicking on the small grey arrow next to the Triangle Tool will unveil a large list of alternative shapes.

These additional shapes include the Double Star, Cog, Cloud, Tear, Heart and Donut Tools to name a few.



# Clipping images via the layers panel

Along with traditional masking, Affinity Designer allows you to mask your vector elements in a much more intuitive and effective way.

Once you have the shapes you want to mask together, simply drag the intended layer onto the text label of the main layer you want to remain fully visible—do not drag it onto the layer thumbnail as this will mask it instead.

This is referred to as 'Clipping' and is a much quicker and easier way to mask parts of your composition in a matter of seconds.







# Placing Images into your document

Using the Place Image Tool makes it incredibly easy to import a photo or other type of image into your document.

Click on the Place Image Tool, locate your image of choice and then by using the draggable box you can scale your image to size and drop it perfectly into position in your document. You can also drag-drop an image directly over the canvas to import it.



# Exporting to different formats

There are various ways to export your documents in Affinity Designer and a multitude of formats available to choose from. The easiest way to begin your export is by using File>Export, which will bring up the export dialog.

Here you can choose the format you require, select the exported area (if applicable) and change other settings via the More dialog. Adjusting the Quality amount for compressed formats will also update the Estimated File Size calculated at the bottom of the Export Window.

